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V3FOJM - BLEVINS JOHNS

For every Pratchett fan, the must-have fully updated guidebook to Discworld! The Discworld, as everyone knows, is a flat world balanced on the backs of four elephants which, in turn, stand on the shell of the giant star turtle, the Great A'Tuin, as it slowly swims through space. It is also a global publishing phenomenon with sales of nearly 85 million books worldwide (and counting). With 39 books in the canon, not including the various guides, maps, diaries, and other tie-in volumes, there's a lot of Discworld to keep track of—more than most fans can manage without magic. Turtle Recall is the ultimate authority on probably the most heavily populated—certainly the most hilarious—setting in fantasy literature and includes a guide to Discworld locales from Ankh-Morpork to Zemphis, as well as information to help you distinguish Achmed the Mad from Jack Zweiblumen and the Agatean Empire from the Zoons. Plus much, much more. Covering every-

thing from The Colour of Magic, the first Discworld novel, through Snuff!, Turtle Recall: The Discworld Companion . . . So Far is the most up-to-the-minute encyclopedia of Terry Pratchett's extraordinary universe available.

From New York Times bestseller and Hugo Award-winner John Scalzi, an extraordinary retelling of the SF classic Little Fuzzy ZaraCorp holds the right to extract unlimited resources from the verdant planet Zarathustra—as long as the planet is certifiably free of native sentients. So when an outback prospector discovers a species of small, appealing bipeds who might well turn out to be intelligent, language-using beings, it's a race to stop the corporation from "eliminating the problem," which is to say, eliminating the Fuzzies—wide-eyed and ridiculously cute small, and furry—who are as much people as we are. Other Tor Books The Android's Dream Agent to the Stars Your Hate Mail Will Be Graded Fuzzy Nation Redshirts 1. Lock In 2. Head On The Interdependency

Sequence 1. The Collapsing Empire 2. The Consuming Fire Old Man's War Series 1. Old Man's War 2. The Ghost Brigades 3. The Last Colony 4. Zoe's Tale 5. The Human Division 6. The End of All Things At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

High comedy combines with war and wizardry in an epic about the Ancient and Honorable Kingdom of the Hydrangeans; the mighty, though rather stupid, warrior Gudge; and the mysterious Black Weasel

A miner on the planet Zarathustra crosses paths with an adorable fuzzy creature -- and soon realizes that the little guy may possess human-like intelligence. This realization may throw the social and political balance of the planet into question, and several different groups are soon engaged in a heated race to gauge the smarts of the small fuzzy fellows.

All three instalments of the amazing Bromeliad trilogy available again in one very special edition. To the thousands of tiny nomes living under the floorboards of a large department Store, there is no Outside. No Day or Night, no Sun or Rain. They're just daft old legends. Until they hear the devastating news that the Store is to be demolished... And so, their journey begins. From the store to an abandoned quarry - where they find the monster Jekub - and on to a place where they must steal one of those space shuttle things, all the nomes want is to get home again. They don't mean to cause any trouble... A magnificent trilogy of tales about a race of little people struggling to survive in a world full of humans. 'Pratchett gives his cast plenty of personality and fuels the plot with nonstop comedy.' Kirkus Reviews 'Witty, funny, wise and alto-

gether delightful.' Locus From the world's number one fantasy writer, Terry Pratchett.

This is a book of Russian folklore retold for young people and the young at heart. The tales are a good sampling of Slavic marchen. The stories in this book are those that Russian peasants tell their children and each other. This is a book written far away in Russia, for English children who play in deep lanes with wild roses above them in the high hedges, or by the small singing becks that dance down the gray fells at home. Russian fairyland is quite different. Under the windows of the author's house, the wavelets of the Volkhov River are beating quietly in the dusk. A gold light burns on a timber raft floating down the river. Beyond the river in the blue midsummer twilight is the broad Russian steppe and the distant forests of Novgorod. Somewhere in that forest of great trees--a forest so big that the forests of England are little woods beside it--is the hut where old Peter sits at night and tells these stories to his grandchildren. In Russia hardly anybody is too old for fairy stories, and the author even overheard soldiers on their way to the WWI talking of very wise and very beautiful princesses as they drank their tea by the side of the road. He believed there must be more fairy stories told in Russia than anywhere else in the world. In this book are a few of those he liked best. The author spent time in Russia during World War I as a journalist for the radical British newspaper, the Daily News, meeting among others, Lenin and Trotsky and was also known in the London bohemian artistic scene. 33% of the net from the sale of this book will be donated to charities for educational purposes. YESTERDAY'S BOOKS for TOMORROW'S EDUCATIONS

The alien spaceship is in his sights. His finger is on the Fire but-

ton. Johnny Maxwell is about to set the new high score on the computer game Only You Can Save Mankind. Suddenly: We wish to talk. Huh? We surrender. The aliens aren't supposed to surrender -- they're supposed to die! Now what is Johnny going to do with a fleet of alien prisoners who know their rights under the international rules of war and are demanding safe-conduct? It's hard enough trying to save Mankind from the Galactic Hordes. It's even harder trying to save the Galactic Hordes from Mankind. But it's just a game, isn't it? Isn't it? Master storyteller Terry Pratchett leaves readers breathless -- with laughter, and with suspense -- in a reality-bending tale of virtual heroism.

Why we all deserve a life worth living and a death worth dying for 'Most men don't fear death. They fear those things - the knife, the shipwreck, the illness, the bomb - which precede, by microseconds if you're lucky, and many years if you're not, the moment of death.' When Terry Pratchett was diagnosed with Alzheimer's in his fifties he was angry - not with death but with the disease that would take him there, and with the suffering disease can cause when we are not allowed to put an end to it. In this essay, broadcast to millions as the BBC Richard Dimbleby Lecture 2010 and previously only available as part of A Slip of the Keyboard, he argues for our right to choose - our right to a good life, and a good death too.

When you're four inches high in a world full of giant people, things never go very well for long. After running into trouble at the quarry, the nomes want to go home. The problem is, 'home' is somewhere up in the stars, in some sort of Ship. Masklin must find a way to get to the 'launch' of a 'communications satellite'

(whatever that is). And so begins an incredible journey, filled with peril, planes, honking geese . . . and a walking sandwich. The fantastically funny third book of the nomes, from the author of the bestselling Discworld series.

Evil Dark Lord tries to recover his dignity, his power, and his lands when an arch-foe transports him to a small town, into the body of a thirteen-year-old boy.

In a world whose seasons are defined by Christmas sales and Spring Fashions, hundreds of tiny nomes live in the corners and crannies of a human-run department store. They have made their homes beneath the floorboards for generations and no longer remember -- or even believe in -- life beyond the Store walls. Until the day a small band of nomes arrives at the Store from the Outside. Led by a young nome named Masklin, the Outsiders carry a mysterious black box (called the Thing), and they deliver devastating news: In twenty-one days, the Store will be destroyed. Now all the nomes must learn to work together, and they must learn to think -- and to think BIG. Part satire, part parable, and part adventure story par excellence, master storyteller Terry Pratchett's engaging trilogy traces the nomes' flight and search for safety, a search that leads them to discover their own astonishing origins and takes them beyond their wildest dreams.

The summer of 1976. The whole country baking in a heatwave. And in a sleepy Derbyshire village a man, known locally as the Ugly Man, walks into his local with a claw hammer and in front of everyone brutally murders the young woman behind the bar. For Patricia Lancing, juggling the demands of being a wife and mother alongside her desire to get recognition as an investigative journalist, this could be the case that makes her career... If she survives

it.

Carnegie Medal Winner * New York Public Library Books for the Teen Age * VOYA Best Science Fiction, Fantasy, and Horror * ALA Best Fiction for Young Adults * Book Sense Pick The Amazing Maurice runs the perfect Pied Piper scam. This streetwise alley cat knows the value of cold, hard cash and can talk his way into and out of anything. But when Maurice and his cohorts decide to con the town of Bad Blinitz, it will take more than fast talking to survive the danger that awaits. For this is a town where food is scarce and rats are hated, where cellars are lined with deadly traps, and where a terrifying evil lurks beneath the hunger-stricken streets.... Set in Terry Pratchett's beloved Discworld, this masterfully crafted, gripping read is both compelling and funny. When one of the world's most acclaimed fantasy writers turns a classic fairy tale on its head, no one will ever look at the Pied Piper—or rats—the same way again!

Plant Dye Zine is a collection of botanical dye projects. Learn how to make paint and ink from plants, bundle dye with flowers, pound plants onto fabric, eco-print with leaves, start a dye garden, and more!

The Discworld is an unpredictable place, what with rivers you can skateboard across (if they weren't so knobbly), rocks that like a stroll about of an evening and points of raw magic that can turn a body inside out soon as look at it. For safety's sake, you need a guide! The DISCWORLD COMPANION contains everything you need to know about the Discworld. This edition, the first major revision since HOGFATHER was published (1997), covers the eight DISCWORLD novels from JINGO onwards, including THE LAST

HERO and MAURICE AND HIS AMAZING EDUCATED RODENTS, as well as the Diaries, the plays and other Discworld Spinoffery. Briefly sketches the history of war games, explains war gaming rules for land, naval, armored, and aerial forces, and looks at fantasy games

A Proven Path to Move from Shame to Healing If you persistently feel you don't measure up, you are feeling shame—that vague, undefined heaviness that presses on our spirit, dampens our gratitude for the goodness of life, and diminishes our joy. The good news is that shame can be healed. With warmth and wit, Lewis B. Smedes examines why and how we feel shame, and presents a profound, spiritual plan for healing. Step by step, Smedes outlines the road to well-being and the peace that comes from knowing we are accepted by the grace of One whose acceptance of us matters most.

An illustrated collection of 14 short stories—featuring "dragons and wizards, councilors and mayors, an adventurous tortoise and a monster in a lake, along with plenty of pointy hats and a few magic spells"—was written when the author was a teenaged newspaper reporter. 50,000 first printing.

ENERGY: ITS USE AND THE ENVIRONMENT, Fifth Edition, emphasizes the physical principles behind energy and its effects on our environment. The text explains the basic physical principles behind the use of energy, including the study of mechanics, electricity and magnetism, thermodynamics, and atomic and nuclear physics. It also covers crucial environmental questions that currently are receiving much public attention, such as global warming, radioactive waste, municipal solid waste, and nuclear energy

production materials. The text can be used in physics, technology, physical science, and environmental science courses for non-science majors. Many of the standard topics found in introductory physics textbooks are included. As a result, this book can be used as the text in a conceptual physics course with energy as the central theme. No math or other science prerequisite is necessary. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

In 1878 in London, Sally, now twenty-two and established in her own business, and her companions Frederick and Jim try to solve the mystery surrounding the unexpected collapse of a shipping firm and its ties to a sinister corporation called North Star.

From a computer game in which the aliens want Johnny to negotiate a peace treaty for them, to the inhabitants of a cemetery who are just discovering how much fun being alive can be, to the time of the Blitz, join Johnny Maxwell and his friends in these three terrific tales from the master of comic fantasy. ONLY YOU CAN SAVE MANKIND - Shortlisted for the Guardian Children's Fiction Award JHNNY AND THE DEAD - Shortlisted for the Carnegie Medal; A Writers' Guild Award Winner; Also televised by LWT for ITV JOHNNY AND THE BOMB - Shortlisted for the Carnegie Medal; Shortlisted for the Children's Book Award; Smarties Prize Silver Medal Winner The universe of Halo is remarkably vast in scale and astonishingly elaborate in detail, telling rich stories filled with bold characters, breathtaking worlds, and thrilling conflicts. In celebration of the 20th anniversary of Halo, Dark Horse and 343 Industries have teamed up to deliver the most definitive guide to the universe

thus far. The Halo Encyclopedia Deluxe Edition holds some of the Halo universe's greatest secrets, which is why it is contained within a Forerunner cylind—a device that holds their civilization's greatest secrets! The Deluxe Edition also comes with a cover exclusive to this edition, as well as a lithograph not found anywhere else.

The second in a series of Discworld novels starring the young witch Tiffany Aching. Something is coming after Tiffany. . . . Tiffany Aching is ready to begin her apprenticeship in magic. She expects spells and magic—not chores and ill-tempered nanny goats! Surely there must be more to witchcraft than this! What Tiffany doesn't know is that an insidious, disembodied creature is pursuing her. This time, neither Mistress Weatherwax (the greatest witch in the world) nor the fierce, six-inch-high Wee Free Men can protect her. In the end, it will take all of Tiffany's inner strength to save herself . . . if it can be done at all.

This is the story of Jekub, the Dragon in the Hill with great big teeth and a great loud voice. (Well, that's according to the nomes, but they are only four inches tall.) When humans threaten their new home in the quarry, the natural thing would be to run and hide. But the nomes have got the wild idea that they should fight back. After all, everyone knows that nomes are faster and smarter than humans, and now they have a secret weapon . . . The fantastically funny second book of the nomes, from the author of the bestselling Discworld series.

In a novel set between the two World Wars, young Cassie O'Malley pushes herself to the limits and battles the odds to rise to the heights of the aviation world

A group of small creatures called nomes, whose families have lived for generations hidden in a department store, are forced to flee to a country quarry, where they struggle against harsh weather, destructive humans, and dissension among themselves. Original.

NATIONAL BESTSELLER • The personal and poignant debut poetry collection from the award-winning singer, songwriter, and producer revolves around the emotions, struggles, and experiences of finding your voice and confidence as a woman. "I've realized that some feelings can't be turned into a song . . . so I've started writing poems. Just like my songs, they are personal and honest. Just like my songs, they have hooks and rhymes. Just like my songs, they talk about what it's like to be twenty-something trying to navigate a wildly beautiful and broken world." Deeply emotional and candid, *Feel Your Way Through* explores the challenges and celebrates the experiences faced by Kelsea Ballerini as she navigates the twists and turns of growing into a woman today. In this book of original poetry, Ballerini addresses themes of family, relationships, body image, self-love, sexuality, and the lessons of youth. Her poems speak to the often harsh, and sometimes beautiful, onset of womanhood. Honest, humble, and ultimately hopeful, this collection reveals a new dimension of Ballerini's artistry and talent.

"A History of What Comes Next is a riveting blend of historical thriller and scientific speculation, which never loses its core of humanity."—James Rollins, #1 New York Times bestselling author For generations, Mia's family has shaped human history to push them to the stars. The year is 1945 and now it is her turn. Her mission: to lure scientist Wernher Von Braun away from the Nazi

party and into the American rocket program, securing the future of the space race. But there is a threat. A ruthless enemy lurks behind the scenes. Sylvain Neuvel's genre-bending sci-fi thriller is a dark and gripping exploration of the amorality of progress and the nature of violence, as seen through the eyes of the women who make that progress possible and the men who are determined to stop them. Always run, never fight. Preserve the knowledge. Survive at all costs. Take them to the stars. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

When Tiffany Aching sets out to become a witch, she faces ominous foes and gains unexpected allies. As she confronts the Queen of Fairies and battles an ancient, bodiless evil, she is aided (and most ably abetted) by the six-inch-high, fightin', stealin', drinkin' Wee Free Men! Laugh-out-loud humor and breathtaking action combine in the books that launched the unforgettable adventures of a determined young witch and her tiny but fierce blue friends.

In a world whose seasons are defined by Christmas sales and Spring Fashions, hundreds of tiny nomes live in the corners and crannies of a human-run department store. They have made their homes beneath the floorboards for generations and no longer remember—or even believe in—life beyond the Store walls. Until the day a small band of nomes arrives at the Store from the Outside. Led by a young nome named Masklin, the Outsiders carry a mysterious black box (called the Thing), and they deliver devastating news: In twenty-one days, the Store will be destroyed. Now all the nomes must learn to work together, and they must learn

to think—and to think BIG. Part satire, part parable, and part adventure story par excellence, master storyteller Terry Pratchett's first entry in the engaging Bromeliad trilogy traces the nomes' flight and search for safety, a search that leads them to discover their own astonishing origins and takes them beyond their wildest dreams.

Post-life citizens Breath challenged Vertically disadvantaged (buried, not short) Johnny Maxwell's new friends not appreciate the term "ghosts," but they are, well, dead. The town council wants to sell the cemetery, and its inhabitants aren't about to take that lying down! Johnny is the only one who can see them, and the previously alive need his help to save their home and their history. Johnny didn't mean to become the voice for the lifeless, but if he doesn't speak up, who will? In Johnny Maxwell's second adventure, Carnegie Medalist Terry Pratchett explores the bonds between the living and the dead and proves that it's never too late to have the time of your life -- even if it is your afterlife!

The Whangdoodle was once the wisest, the kindest, and the most extraordinary creature in the world. Then he disappeared and created a wonderful land for himself and all the other remarkable animals -- the ten-legged Sidewinders, the little furry Flukes, the friendly Whiffle Bird, and the treacherous, "oily" Prock. It was an almost perfect place where the last of the really great Whangdoodles could rule his kingdom with "peace, love and a sense of fun" -- apart from and forgotten by people. But not completely forgotten. Professor Savant believed in the Whangdoodle. And when he told the three Potter children of his search for the spectacular creature, Lindy, Tom, and Ben were eager to reach Whangdoodleland. With the Professor's help, they discovered the secret way.

But waiting for them was the scheming Prock, who would use almost any means to keep them away from his beloved king. Only by skill and determination were the four travelers able to discover the last of the really great Whangdoodles and grant him his heart's desire. Julie Andrews Edwards, star of stage and screen, has written a unique and beloved story that has become a modern classic. The Last of the Really Great Whangdoodles is sure to continue to delight readers everywhere. This edition includes a new foreword by the author.

Do you believe in magic? Can you imagine a war between wizards? An exciting journey in an airship or down in a submarine? Would you like to meet the fastest truncheon in the Wild West? The Witch's Vacuum Cleaner is the second fabulously funny short-story collection from the late acclaimed storyteller Terry Pratchett. A follow-up to *Dragons at Crumbling Castle*, this second batch of storytelling gems features stories written when Sir Terry was just seventeen years old and working as a junior reporter. In these pages, new Pratchett fans will find wonder, mayhem, sorcery, and delight—and loyal readers will recognize the seeds of ideas that went on to influence his most beloved tales later in life. As Neil Gaiman says, "a Terry Pratchett book is a small miracle"—and *The Witch's Vacuum Cleaner* proves to be another miracle taking its place alongside Pratchett's astounding and cherished body of work.

It's May 21 1941, thought Johnny. It's war. Johnny Maxwell and his friends have to do something when they find Mrs Tachyon, the local bag lady, semi-conscious in an alley . . . as long as it's not the kiss of life. But there's more to Mrs Tachyon than a squeaky

trolley and a bunch of dubious black bags. Somehow she holds the key to different times, different eras - including the Blackbury Blitz in 1941. Suddenly now isn't the safe place Johnny once thought it was as he finds himself caught up more and more with then . . . The third book in the Johnny Maxwell trilogy.

While a group of adventurers from Redwall seeks out the ancient abbey of Loamhedge in hopes of curing a young haremaid's paralysis, Redwall is besieged by vermin.

Manipulation is a powerful strategy that allows you to bypass negotiations and objections and get anything you want with minimal timing and minimal effort. As long as you understand how manipulation works and what skills are required, getting your way with virtually everything is effortless. Honest manipulation is a practice that is used all over the world, every day, by virtually everyone. In many cases, people aren't even aware that they are using it. By harnessing the power of this skill and using it intentionally, you can easily advance yourself to anywhere you want to get to in life. This guide book teaches you simple and effective strategies that do not require any elaborate training or practice, or any significant requirement to remember specific tips and techniques to master the art. Instead, everything is straight-forward, easy to remember, and easy to understand. Filled with real life examples, practical and clear explanations, and a complete, easy to follow three-step process, this book is perfect for anyone who wants to harness the power of manipulation. If you are ready to learn about how this practice can get you anywhere you want to go in life effortlessly, so what are you waiting for? Grab this Powerful pack of bundle books today and learn all the best techniques of Manipulation. Being an empath means that you are an individual

who can feel life in an incredibly unique way. Unlike those who are not awakened to or in tuned with empathic abilities, you have the power to absorb and use energy from the environment and your surroundings to help you understand more about life itself, and about yourself. You will learn about how you might be affected by your empathic abilities, as well as how you can identify the ones that already exist within' yourself, whether you have been aware of it until now or not. You will also be provided with information on how you can tap into your abilities, increase your skill, and nurture yourself throughout the entire experience. For some, being an empath can feel like a burden. Many report that you may feel as though you are "carrying the weight of the world on your shoulders" quite literally. Fortunately, this book provides you with all of the details and information you need in order to establish your skills and avoid these feelings of overwhelm and stress in a way that is completely healthy. You will learn to nurture yourself and your empathic abilities in a way that no one has likely ever taught you about. If you are ready to become aligned with your empathic abilities and begin experiencing in a way like you never have before, then this book is exactly what you have been looking for! Grab this Powerful Bundle Books today and become a good and efficient Empath!

The first in an all-new series by New York Times best-selling author Kendare Blake continues the world of Buffy the Vampire Slayer featuring the next generation of Scoobies and Slayers who must defeat a powerful new evil. A new Slayer for a new generation... Frankie Rosenberg is passionate about the environment, a sophomore at New Sunnydale High School, and the daughter of

the most powerful witch in Sunnydale history. Her mom, Willow, is slowly teaching her magic on the condition that she use it to better the world. But Frankie's happily quiet life is upended when new girl Hailey shows up with news that the annual Slayer convention has been the target of an attack, and all the Slayers—including Buffy, Faith, and Hailey's older sister Vi—might be dead. That means it's time for this generation's Slayer to be born. But being the first ever Slayer-Witch means learning how to wield a stake while trying to control her budding powers. With the help of Hailey, a werewolf named Jake, and a hot but nerdy sage demon, Frankie must become the Slayer, prevent the Hellmouth from opening again, and find out what happened to her Aunt Buffy, before she's next. Get ready for a whole new story within the world of Buffy!

In a world whose seasons are defined by Christmas sales and Spring Fashions, hundreds of tiny nomes live in the corners and crannies of a human-run department store. They have made their homes beneath the floorboards for generations and no longer remember -- or even believe in -- life beyond the Store walls. Until the day a small band of nomes arrives at the Store from the Outside. Led by a young nome named Masklin, the Outsiders carry a mysterious black box (called the Thing), and they deliver devastating news: In twenty-one days, the Store will be destroyed. Now all the nomes must learn to work together, and they must learn to think -- and to think BIG. Part satire, part parable, and part adventure story par excellence, master storyteller Terry Pratchett's engaging trilogy traces the nomes' flight and search for safety, a search that leads them to discover their own astonishing origins and takes them beyond their wildest dreams.

"She saw: first, a square opening, about eight inches wide, in the lowest step...finally she saw that there was a walnut shell, or half one, outside the nearest door...she went to look at the shell—but looked with the greatest astonishment. There was a baby in it." So ten-year-old Maria, orphaned mistress of Malplaquet, discovers the secret of her deteriorating estate: on a deserted island at its far corner, in the temple long ago nicknamed Mistress Masham's Repose, live an entire community of people—"The People," as they call themselves—all only inches tall. With the help of her only friend—the absurdly erudite Professor—Maria soon learns that this settlement is no less than the kingdom of Lilliput (first seen in Gulliver's Travels) in exile. Safely hidden for centuries, the Lilliputians are at first endangered by Maria's well-meaning but clumsy attempts to make their lives easier, but their situation grows truly ominous when they are discovered by Maria's greedy guardians, who look at The People and see only a bundle of money.

Winner of the United Kingdom Literacy Association's Author Award 2011 for its contribution to extending children's literacy. Praise for the book: 'This book is about making readers. A compact summary of its contents would not do it justice. It is the account of a life's work and it deserves thanks and readers. *****'. - Margaret Meek, Books for Keeps on-line, Number 185, November 2010. 'This book is a cornucopia of varied pleasures, offering something for all tastes, presented with an awareness of the complexities of the field and communicated with commitment, enthusiasm and deep knowledge'. - Eve Bearne, English 4-11, the primary school journal of The English Association, Number 42, Summer 2011. Choosing and Using Fiction and Non-Fiction 3-11 is a

guide to the many kinds of text we want children to encounter, use and enjoy during their nursery and primary school years. So children's non-fiction literature – including autobiography, biography, information and reference texts – is given equal status with fiction – nursery rhymes, picturebooks, novels, traditional tales, playscripts and poetry. The author addresses important issues and allows the voices of teachers, reviewers and children to be heard. The book supports teachers as they help children on their journey to becoming insightful and critical readers of non-fiction and sensitive and reflective readers of fiction. It also contains suggestions for practice which are in the spirit of the more flexible and creative approach to learning towards which primary

schools are moving. It includes: help on using criteria to select quality texts of all kinds; annotated booklists for each kind of text for different age groups; suggestions for keeping a balance between print and screen-based texts; case studies showing teachers and children using texts in interesting and imaginative ways to support learning in English lessons and across the curriculum; advice on developing children's visual and multimodal literacy; guidance on using the school library and embedding study skills in children's wider purposes and learning; critiques of key theoretical perspectives and research projects. Although the main readership will be primary and student teachers, it is hoped that the book will be of interest and use to anyone concerned with the role of texts in children's learning.